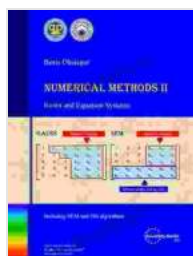


Dive into Numerical Methods: A Comprehensive Guide to Roots and Equation Systems

Embark on an enlightening journey into the realm of Numerical Methods, where we will explore the captivating world of finding solutions to complex mathematical problems using computational techniques. In this comprehensive article, we delve into the intricacies of Numerical Methods II, focusing on the fundamental concepts and techniques for solving roots and equation systems. Our exploration will equip you with a deep understanding of these essential methods, empowering you to tackle a wide range of mathematical challenges.

Chapter 1: Roots of a Single Equation



Numerical methods II: Roots and Equation Systems

by Boris Obsieger

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1.1 Bisection Method

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

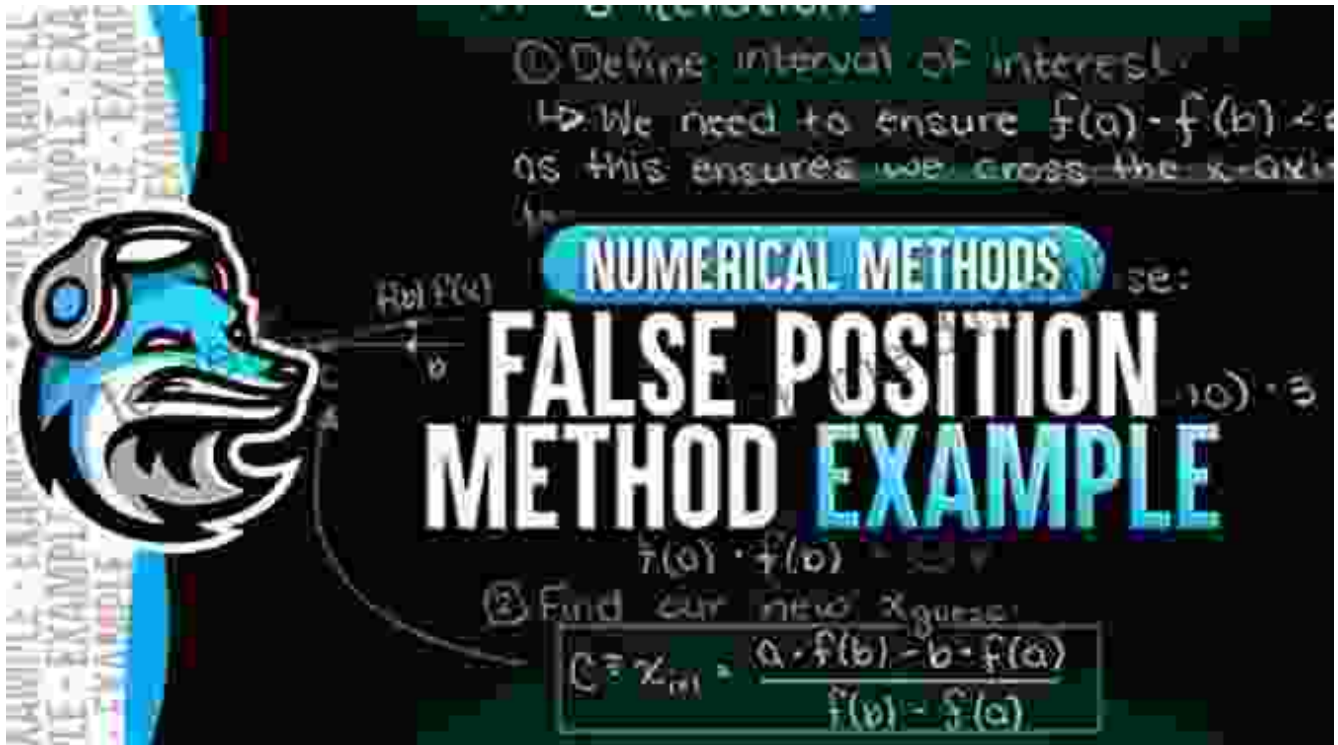
$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

The bisection method is a simple yet effective technique for finding roots of continuous functions. It operates by repeatedly dividing the search interval in half until the desired accuracy is achieved. This intuitive method provides a guaranteed convergence to the root, making it a reliable choice for a variety of problems.

1.2 False Position Method



Understanding the False Position Method

The false position method, also known as regula falsi, improves upon the bisection method by using linear interpolation to estimate the root. This refinement often leads to faster convergence, making it a preferred choice for many applications.

1.3 Newton's Method

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

Newton's method is a powerful technique for finding roots of differentiable functions. It employs the concept of iterative refinement, where the next estimate is obtained by taking a step in the direction of the negative gradient. This method exhibits rapid convergence, making it particularly suitable for problems where high accuracy is required.

1.4 Secant Method

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

Visualizing the Secant Method

The secant method is a variation of Newton's method that does not require the calculation of the derivative. Instead, it uses a secant line to approximate the tangent line, leading to a simplified iterative process. This method often provides a good balance between accuracy and computational efficiency.

Chapter 2: Systems of Linear Equations

2.1 Gaussian Elimination

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

Gaussian elimination is a systematic method for solving systems of linear equations. It involves a series of row operations that transform the matrix into an upper triangular form, followed by backward substitution to obtain the solution. This method is widely used for its simplicity and efficiency.

2.2 Gauss-Jordan Elimination

Gauss Jordan Elimination

$$\begin{aligned}x + 2y + 3z &= 9 \\x + 3y + 4z &= 11 \\-6y - 10z &= 24\end{aligned}$$

$$\rightarrow \left[\begin{array}{ccc|c} 1 & 2 & 3 & 9 \\ 1 & 3 & 4 & 11 \\ 0 & -6 & -10 & 24 \end{array} \right]$$

↓ RREF

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & 3 \end{array} \right]$$

$$\boxed{\begin{aligned}x &= 2 \\y &= -1 \\z &= 3\end{aligned}}$$

Exploring Gauss-Jordan Elimination

Gauss-Jordan elimination is an extension of Gaussian elimination that further transforms the matrix into a diagonal form. This transformation not only provides the solution to the system of equations but also reveals other important information, such as the rank and null space.

2.3 Matrix Inversion

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

Matrix inversion is a fundamental operation in linear algebra that finds the multiplicative inverse of a matrix. This technique is essential for solving systems of equations where the coefficient matrix is invertible. The article explores various methods for matrix inversion, including the adjoint method and Gauss-Jordan elimination.

2.4 Cramer's Rule

Example:

$$x^2 + 3x - 4 = 0$$

$$a = 1; b = 3; c = -4$$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(1)(-4)}}{2(1)}$$

$$= \frac{-3 \pm \sqrt{25}}{2} = \frac{-3 \pm 5}{2}$$

$$x = -4$$

$$x = 1$$

Unlocking Cramer's Rule

Cramer's rule provides an alternative method for solving systems of linear equations with distinct coefficients. It involves computing the determinants of matrices derived from the coefficient matrix. While Cramer's rule is not the most efficient method for large systems, it offers a straightforward approach for solving small systems.

Chapter 3: Systems of Nonlinear Equations

3.1 Newton's Method for Systems

Newton's Method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

Newton's method can be generalized to solve systems of nonlinear equations. Similar to the single-equation case, it employs iterative refinement based on the gradient and Hessian matrix. This method exhibits rapid convergence under certain conditions, making it a powerful tool for solving nonlinear systems.

3.2 Fixed-Point Iteration

Fixed Point Iteration

$$x^2 - x - 1 = 0$$

$$x_{n+1} = 1 + \frac{1}{x_n}$$

Pick x_1

$$x_2 = 1 + \frac{1}{2} = 1.5$$

$$x_3 = 1 + \frac{1}{1.5} = 1.666$$

$$x_4 = 1 + \frac{1}{1.666} = 1.6$$

Exploring Fixed-Point Iteration

Fixed-point iteration is a simple yet versatile method for solving nonlinear systems. It involves constructing a sequence of iterates that converges to the solution under certain conditions. This method is particularly useful when the nonlinear system arises from a fixed-point equation.

3.3 Picard Iteration

$$\theta_n : = \frac{a_n}{b_n} = \frac{\delta^{2(n+1)} [1 - \eta_1 \eta_2 (1 - \delta)]^{n+1} \|x_0 - x_*\|}{\delta^{n+1} [1 - \eta_0 (1 - \delta)]^{n+1} [1 - \eta_1 \eta_2 (1 - \delta)]^{n+1} \|u_0 - x_*\|}$$

$$(2.28) \quad : = \left[\frac{\delta}{1 - \eta_0 (1 - \delta)} \right]^{n+1} \cdot$$

Since $\delta, \eta_0 \in (0, 1)$

$$\eta_0 < 1$$

$$\Rightarrow \eta_0 (1 - \delta) < 1 - \delta$$

$$\Rightarrow \delta < 1 - \eta_0 (1 - \delta)$$

$$(2.29) \quad \Rightarrow \frac{\delta}{1 - \eta_0 (1 - \delta)} < 1.$$

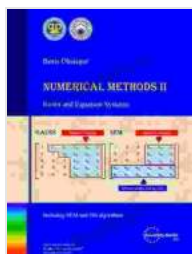
Therefore, we have

$$(2.30) \quad \lim_{n \rightarrow \infty} \frac{\theta_{n+1}}{\theta_n} = \lim_{n \rightarrow \infty} \frac{\left[\frac{\delta}{1 - \eta_0 (1 - \delta)} \right]^{n+2}}{\left[\frac{\delta}{1 - \eta_0 (1 - \delta)} \right]^{n+1}} = \frac{\delta}{1 - \eta_0 (1 - \delta)} < 1$$

Picard iteration is a variant of fixed-point iteration specifically designed for solving first-order initial value problems. It constructs a sequence of approximations that converge to the solution of the differential equation. This method is particularly useful for problems where the initial condition is known.

Our journey into Numerical Methods II has provided a comprehensive exploration of the fundamental concepts and techniques for solving roots and equation systems. By delving into the bisection method, false position method, Newton's method, secant method, Gaussian elimination, Gauss-Jordan elimination, matrix inversion, Cramer's rule, Newton's method for systems, fixed-point iteration, and Picard iteration, we have equipped

ourselves with a powerful toolkit for tackling a wide range of mathematical problems. As we continue our exploration of Numerical Methods, we will delve into more advanced topics, empowering us to solve even more complex and challenging problems.



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